Ko-fight as a mathematical problem: when to end
a ko-fight.

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"When to end a ko-fight" is considered to be a difficult
question. In the book "Attack and Defense" Ishida and
Davies give the advice "end the fight when this enables you
to win the game". Often, it is difficult to estimate
exact numerical values for the threats, or for the target
of the fight. Towards the endgame, however, these values
tend to become well defined. Then, the question of ending
the fight becomes easy, as this article tries to show to
you.

Consider the example of Fig. 1. This is an immediate ko,
where black or white needs to ignore one ko threat in
order to capture the group of the opponent. The values can
be easily counted: if white takes, he gets 7 points. If
black takes, he gets 22 points. The value of the ko is the
sum of these, 29 points.

The possible outcomes of the ko fight are marked in Fig. 2.
The scale at left indicates the result as seen by black.
If white or black had no ko threats at all, then the result
would be gain 22 or loss 7. These possible results are
marked by broken lines in the diagram.

Usually, both sides have some ko threats available. Let's
assume that they have threats with the following values:
    black: 33, 23, 21, 20, 18, 16, 12, 10, ...
    white: 32, 24, 18, 12, 12, 12, 10, 5, ...
First, we assume that both sides are going to use their
threats in the order of decreasing magnitude. The first
threat will be made by black, and is valued 33 points.

If white would decide to ignore this threat (to "accept
the offer at this price") then the outcome would be plus
26 points for black: "black loses the ko" is -7, but black
would gain 33 points from the threat. - This outcome is
illustrated by black 1 in the diagram. - It is clear that
white shall not pay this price, even if he had no threats
available.

So, white makes the next threat, of value 32. If black
would accept this price (=ignore the threat), then the out-
come would be minus 10 points for black: this is illustrated
by the white 2 in the figure. It is clear that black will
not pay this price.

The third threat is made by black. If white should accept
this price, the result would be plus 16 for black, as indi-
cated by the black 3 in the diagram. Now, it is not any
more so evident if white should accept this or not: Is this
the best he can hope to get, or will there be still better
offers coming? White is hoping for a highest possible mark
in the figure, so the question for him is: will there later
on be black marks higher up in the figure? If yes, then he
must not accept this one. - We assume that white answers
the threat, so that the fight continues.

The next possible outcome is indicated by the white 4 in
the figure. Should black accept this? He is hoping for the
lowest possible mark in the figure, so the question for him
is: are there yet lower marks coming?

The next possible outcomes are indicated in the diagram
by alternating black and white marks. The white ones are
coming down, so the result for black is improving. He will
not select any one of the white 2, 4, or 6. On the other
hand, black should not hope to get white 14, because the
earlier results black 11 and black 13 are better for white,
who accordingly would select either one of these, in order
to prevent black from getting at white 14.

By similar reasoning, white will not accept the results
marked by black 3, 5, 7, or 9. On the other hand, he can
not hope to get at black 11, because white 10 is better for
black, who will select this result: black will ignore the
white ko threat number 10, of value 12, and kill the white
group. - This result is correct for both sides.

The rule for ending the ko fight.

We see that the correct result is found in the intersection
of the sequences of black and white marks. To be more pre-

cise:

> "the n:th ko threat should be ignored, if the sum of
> the n:th and (n-1):th threats is larger than, but the
> sum of the n:th and (n+1):th threats is less(or equal)
> than the value of the ko".

We apply this rule to the example: The sum of 9th and 10th
threats is 30, which is more than 29. The sum of 10th and
11th is 28, less than 29. Thus the tenth threath is the cri-
tical one, which should be ignored.

Further remarks.

1. The rule is symmetric: it is the same for the player
who is going to loose points in the ko fight, and for the
player who is going to profit.

2. The values for thblack profit or white profit (22 and
7 in the example) are not needed in the rule which tells
the correct moment for ending the ko fight. Only the sum
(29) is needed. - I feel that this is somewhat surprising.
 - Of course, the outcome of the fight (who profits and how
much) depends on the values of black and white profit.
Ideally, one should estimate the outcome before starting
the ko at all.

3. In real games, one often has several threats of the same
numerical value (e.g. several moves in a life-or-death
situation). In the example, the white threats numbered
8, 10, and 12 all are of value 12. We see that even if
white did not possess his largest threat (value 32) at
all, the outcome of the fight would nevertheless be the
same: the white marks would be moved one step to the left
in the diagram, but the intersection point would be in the
same height as before. In such a situation, a player
might well leave one of his large ko threats unplayed,
either because he wants to spare it for a later possible
ko fight, or because the move has undesirable after effects
(aji).

4. For the approach-move ko fight, a more complex diagram
might be constructed. This is, however, left to a possible
later article.

5. In the example, it would also be correct for black to

ignore the white threat number 8. This would lead to the
same end result as playing according to our rule.
6. Very well, if this article has made clear the mathe-
matical reasoning in a ko fight. Let us not, however,
imagine that we are now masters of ko fights. There are
enough of difficulties left in the estimation of the
values of the threath, in the estimation of bad after-effects,
and in playing situations so that you get the largest pos-
sible number of ko threats, or limit the opponent to the
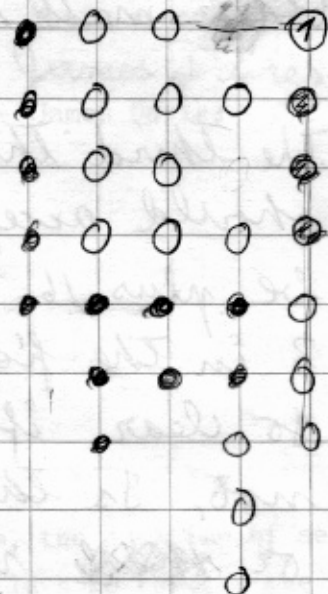least possible number of threats.

Fig. 1.

Fig. 2.

Result for black

black "loses" the ko

The value of the ko = 29

Threat of value 33

black "wins" the ko

second threat, by white

first threat, by black